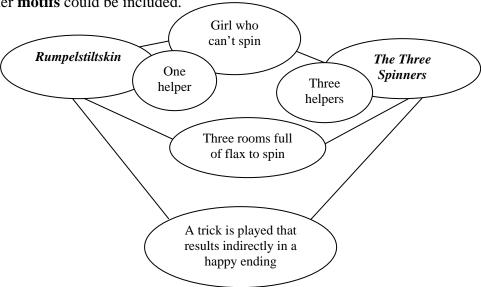
iame:bate:	
MythQuester Mind Map Worksheet	
n the space below, create a <b>mind map</b> to compare story elements found in two or more folk or myths. Look for elements that the stories have in common or that are unique to each story	tales
Next, jot down some notes about possible interpretations or answers to questions that arise.  Notes:	
Online sources for stories and tales:	
Bartleby.com at <a href="http://www.gutenberg.net/index.shtml">www.bartleby.com</a> Project Gutenberg at <a href="http://www.gutenberg.net/index.shtml">http://www.gutenberg.net/index.shtml</a>	

Sacred Texts at <a href="http://www.sacred-texts.com/index.htm">http://www.sacred-texts.com/index.htm</a>

	Name:		eac	her's	Guide	Date:
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## **MythQuester Example Mind Map**

Create a **mind map** to compare story elements found in two or more folktales or myths. Look for elements that the stories have in common or that are unique to each story. Below is an example; many other **motifs** could be included.



Next, jot down some notes about possible interpretations or answers to questions that arise. In this case, you might question the role played by spinning or how the trick played in each case leads to a happy ending.

Notes:			

Read Rumpelstiltskin and The Three Spinners stories, as well as other Grimm's Fairy Tales, at:

Bartleby.com at www.bartleby.com

Project Gutenberg at <a href="http://www.gutenberg.net/index.shtml">http://www.gutenberg.net/index.shtml</a>

Sacred Texts at http://www.sacred-texts.com/index.htm