



# Renewable Energy: Sail Cars!

# Question: What Is Energy?

Answer: Energy is the ability to do work.



Energy comes in many forms: chemical energy, electrical energy, heat energy, light energy, mechanical energy and nuclear energy.

# Conservation of Energy

**“Energy is neither created  
nor destroyed.”**

**The amount of energy in a system  
is conserved over time.**

# Renewable vs. Nonrenewable



Examples of renewable energy:  
solar, biofuel, wind,  
geothermal, hydropower

**LIMITLESS**



Examples of nonrenewable energy:  
fossil fuels (coal, oil, natural gas)

**LIMITED**

# Wind Energy

A type of renewable energy provided by the wind.

Wind turbines →



**Brainpop:**

<http://www.brainpop.com/technology/energytechnology/windenergy/>



DAY TIME



NIGHT TIME



# Solar Energy



**PV Cells**

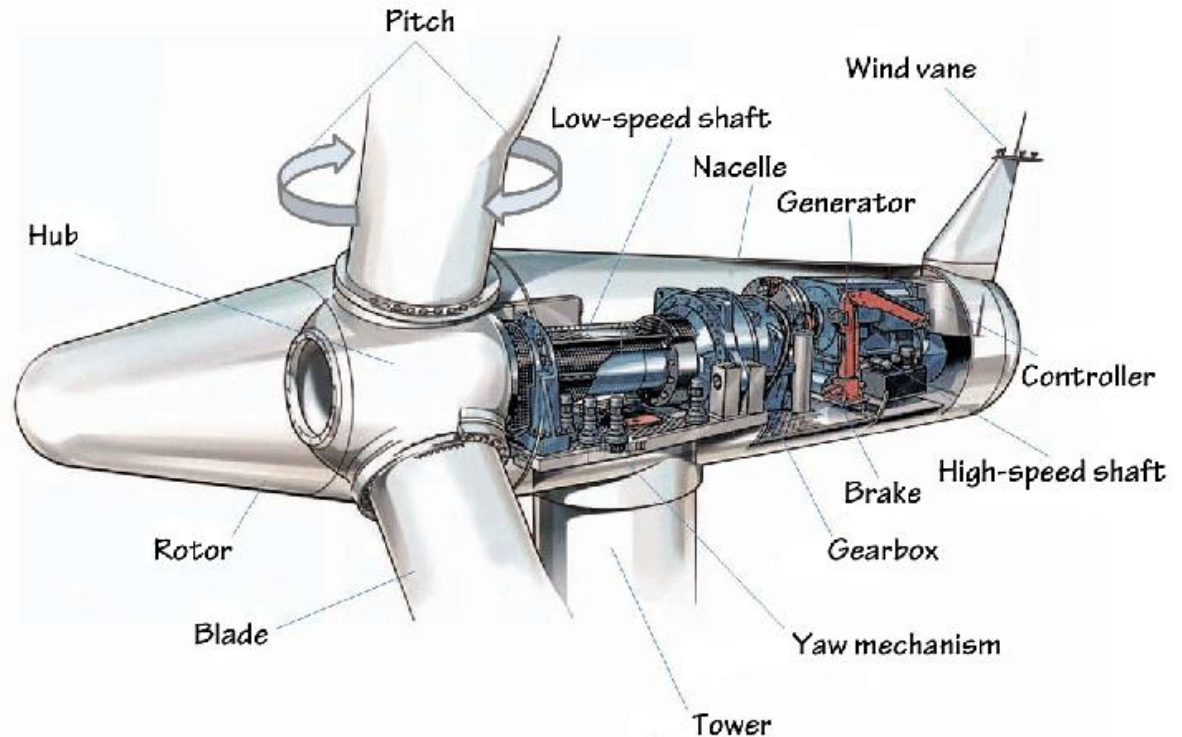


**Concentrated Solar**

# Wind Turbines



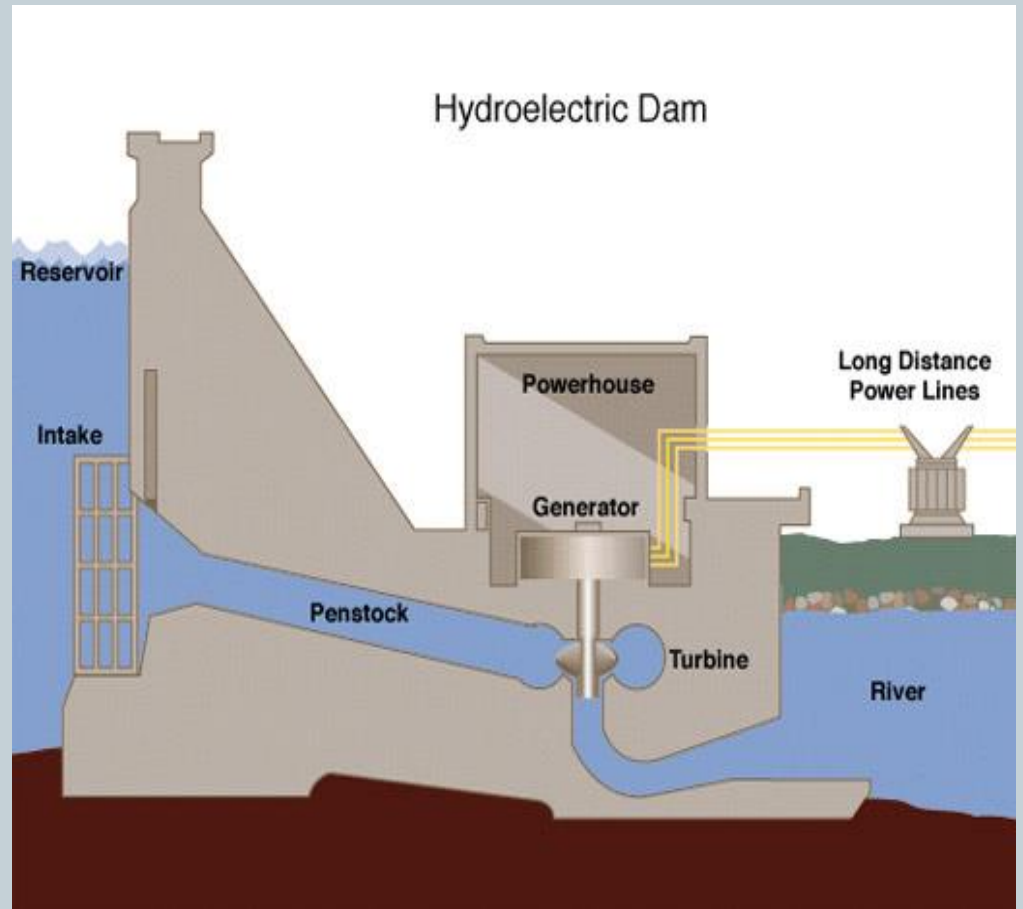
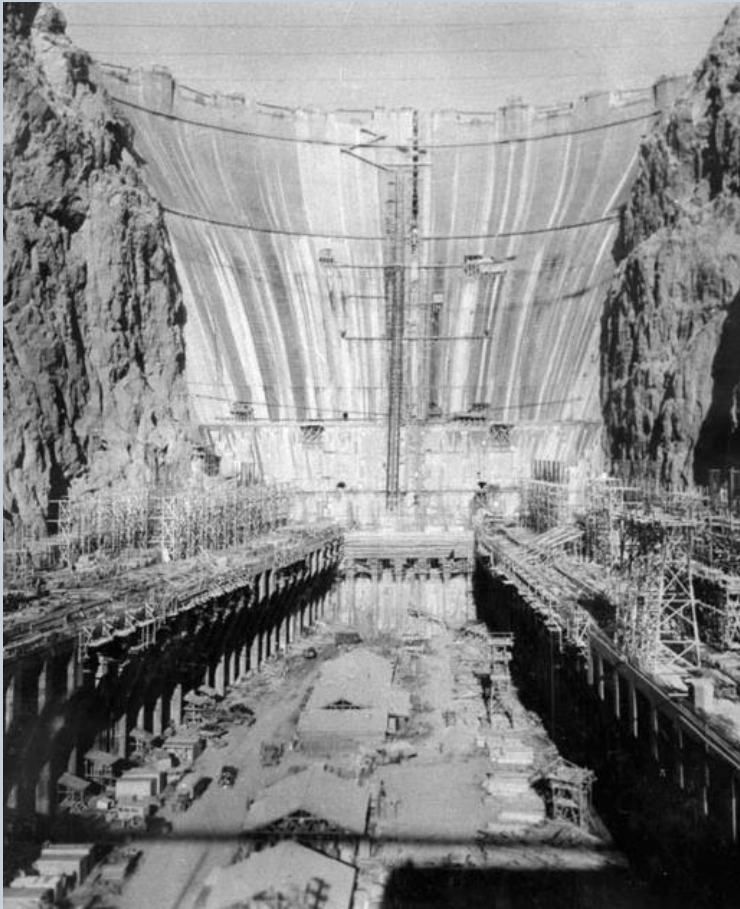
## The major components of a wind turbine



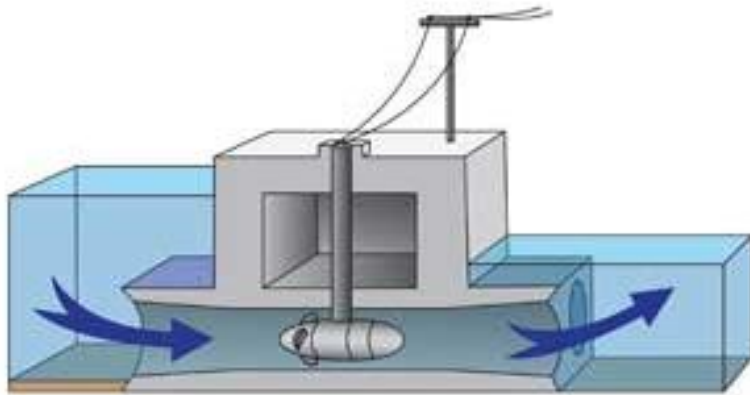
SOURCE: Center on Globalization, Governance, and Competitiveness, Duke University



# Hydropower

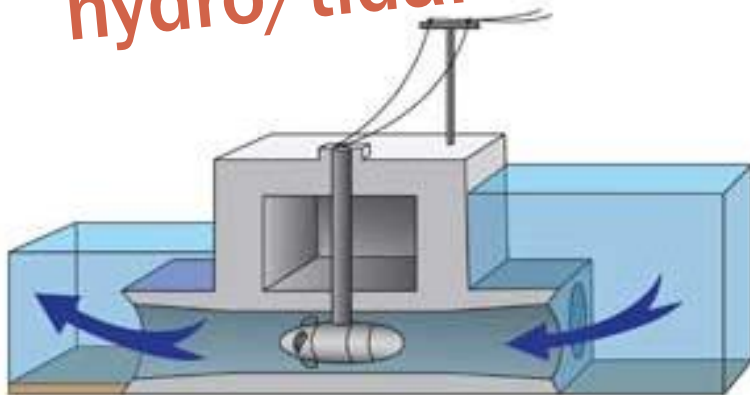


# Other Types of Renewable Energy



Tide Coming In

hydro/tidal



Tide Going Out



geothermal



Feedstock Production



Feedstock Logistics



Biofuels Production



Biofuels Distribution



Biofuels End Use

biofuels

Biofuels Supply Chain

# Sail Car Challenge

In groups of two, design a sail to propel your car forward using the wind from a box fan!



- Each group receives a base with axles and wheels.
- Use the given materials to design a mast and sail that propels your “sail car” forward.
- Be creative and don’t give up!

# Sail Types





# Scientific Method

- What are our **constants**?
  - car base – cardboard rectangle of the same size and shape
  - axles – coffee stirrers
  - wheels – Lifesavers® mint candies

- What are our **variables**?
  - sail material
  - sail design
  - mast material
  - mast design



- Can you think of any other constants?
- Can you think of any other variables?

# ENGINEERING DESIGN PROCESS

Ask:  
Identify  
the need &  
constraints

Research  
the problem

Imagine:  
Develop  
possible  
solutions

Plan:  
Select  
a promising  
solution

Create:  
Build  
a prototype

Test and  
evaluate  
prototype

Improve:  
Redesign  
as needed

