

A circular diagram illustrating the Engineering Design Process. It consists of seven blue circular nodes arranged in a circle, connected by a thick green line. Grey arrows indicate a clockwise flow between the nodes. The central text reads "ENGINEERING DESIGN PROCESS" in a bold, sans-serif font, with "ENGINEERING" in dark blue and "DESIGN PROCESS" in light blue and green. The background features faint, decorative circular patterns with dots.

# ENGINEERING DESIGN PROCESS

Ask:  
Identify  
the need &  
constraints

Research  
the problem

Imagine:  
Develop  
possible  
solutions

Plan:  
Select a  
promising  
solution

Create:  
Build a  
prototype

Test and  
evaluate  
prototype

Improve:  
Redesign  
as needed

 **TEACHENGINEERING**

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## **Ask: Identify the Need & Constraints**

Engineers ask critical questions about what they want to create, whether it be a skyscraper, amusement park ride, bicycle or smartphone. These questions include: What is the problem to solve? What do we want to design? Who is it for? What do we want to accomplish? What are the project requirements? What are the limitations? What is our goal?

## **Research the Problem**

This includes talking to people from many different backgrounds and specialties to assist with researching what products or solutions already exist, or what technologies might be adaptable to your needs.

## **Imagine: Develop Possible Solutions**

You work with a team to brainstorm ideas and develop as many solutions as possible. This is the time to encourage wild ideas and defer judgment! Build on the ideas of others! Stay focused on topic, and have one conversation at a time! Remember: good design is all about teamwork!

## **Plan: Select a Promising Solution**

For many teams this is the hardest step! Revisit the needs, constraints and research from the earlier steps, compare your best ideas, select one solution and make a plan to move forward with it.

## **Create: Build a Prototype**

Building a prototype makes your ideas real! These early versions of the design solution help your team verify whether the design meets the original challenge objectives. Push yourself for creativity, imagination and excellence in design.

## **Test and Evaluate Prototype**

Does it work? Does it solve the need? Analyze and talk about what works, what doesn't and what could be improved.

## **Improve: Redesign as Needed**

Discuss how you could improve your solution. Make revisions. Draw new designs. Iterate your design to make your product the best it can be.

**And now, REPEAT!**