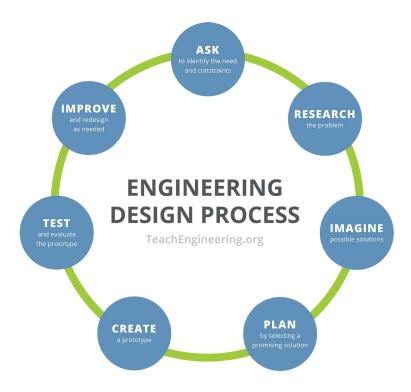
Operation Airdrop - Engineering Design Notebook



1. What do we want to design? What are the limitations of the design?

2. What materials and tools did engineers use to solve this real-world problem?







6. In comparison to another team's designs, how do you evaluate your prototype?

7. How would you redesign your prototype?



