**Feedback Form**

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| **Name** | **How many stars out of 10?** | **Comments** |
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**Objective:** A major sports association has hired you to develop the next big sport. They want you, as an engineer, to develop a sport that includes components of other sports with your own twist. Your game should include an interaction between a ball and a base material.

To be considered:

* What does the playing field look like?
* What equipment do you need?
* How does one score?
* What rules can add to the challenge and fun?

These were the instructions given to each group. Based on this, they came up with a sport. Their sport should have at least one bounce of some kind. It could be a bounce on a racket or a bounce on a field made of a specific kind of material. It is just a prototype of the actual game they are planning. Irrespective of the size of the field they are thinking of, they must do the testing on the top of the table.

1. What size field are they thinking of?
2. Is it indoor or outdoor?
3. Will they need a tool to play the game? This is a model of a game they are designing. They are using only the material provided in the lab to test out their plan.

Rubric for Feedback:

1. Are they clear about what the field size is, and what the surface of the field would be made of?
2. How unique is the idea?
3. Is it fun to play the game?
4. Do they have ideas about the safety measures to be considered?
5. Are the rules set up correctly?